.NET complaint of the month: XmlDocument is not serializable

I gotta say, on the whole, I'm quite pleased with this .NET Framework that Microsoft has provided us with to develop software with. It's not often that I find something worth complaining about. But this is one of those times.

One of the cool features of .NET is that you can mark a class, or other data structure as *serializable*, which basically means that the structure and all its data can be easily tossed across a wire, performing a 'deep' copy. This is typically performed by creating an XML representation of that object and its data in a SOAP (Simple Object Access Protocol) envelope, or some binary form.

Now for the irony: The System.Xml.XmlDocument class is ***not fucking serializable***. Yes, that's right. Microsoft's implementation of the very stuff used to serialize *arbitrary* objects is itself not serializable. I had to implement my interface with strings instead. Figure that out.

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